## MATRICULATION AND SECONDARY EDUCATION CERTIFICATE EXAMINATIONS BOARD UNIVERSITY OF MALTA, MSIDA

# MATRICULATION EXAMINATION INTERMEDIATE LEVEL MAY 2013

 SUBJECT:
 COMPUTING

 DATE:
 29<sup>th</sup> May 2013

 TIME:
 9.00 a.m. to 12.00 noon

#### **Directions to Candidates**

- Answer ALL questions in Section A and ONE question from Section B.
- Good English and orderly presentation are important.
- All answers are to be written on the **booklet** provided.
- The use of flowchart templates is permitted but calculators may NOT be used.

#### Section A (Answer **ALL** questions in this section) **A**1 Briefly explain the purpose of the **fetch-execute cycle**. [1] The fetch-execute cycle is divided in the **fetch phase** and the **execute phase**. Explain the major steps of the fetch phase and the major steps of the execute phase. [5] A2 A **3-input logic circuit** is built in a way that it outputs a 1 (true) when the binary value of the input is less than 3, otherwise the circuit outputs a 0 (false). Draw the **truth table** for this logic circuit. [2] Design the **logic circuit** for this situation. [4] For each of the following situations, mention the type of operating system (OS) which A3 is most suitable. An OS type may be used more than once. Processing of data without buffering delays. a. [1] b. Large amounts of data are to be processed. [1] The flight control system in a military aircraft. [1] c. Running the server on the Web. [1] d. Running on a server and enabling the management of: data, users, groups, security, e. applications, etc. [1] f. The task is required to run to completion without human intervention such as in billing. [1] In what database model do we use data normalization? A4 [1] What process is done in **data normalization**? [2] b. Define the THREE **forms** of normalization. [3] c.

A5	0	Name the newson responsible for the performance integrity and security of a	
AJ	a.	Name the <b>person</b> responsible for the performance, integrity and security of a database.	[1]
	b.	i. Mention the TWO essential <b>features</b> of a DBMS.	
		ii. Mention TWO of the three <b>levels</b> (schema) in a DBMS.	[4]
	c.	What type of <b>database model</b> allows object identification and communication?	[1]
A6	a.	What is meant by the term <b>network topology</b> ?	[1]
	b.	Suggest ONE advantage of a <b>mesh</b> topology.	[1]
	c.	Give TWO reasons why a <b>ring</b> topology is suitable for home use.	[2]
	d.	Suggest ONE use for <b>message-switching</b> .	[1]
	e.	Give ONE reason why <b>packet-switching</b> is better suited in a situation where there	
		are multiple locations and large amounts of data to transmit.	[1]
A7	a.	Name and briefly outline TWO examples of <b>e-Commerce</b> .	[2]
	b.	For ONE of the examples of part (a) above, explain how e-Commerce may <b>impact</b>	
		the average household.	[2]
	c.	Briefly explain ONE way how <b>e-Learning</b> may help gifted students.	[1]
	d.	Mention how disadvantaged students may be left behind due to <b>e-Learning</b> .	[1]
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A8	a.	Distinguish between <b>flowcharts</b> and <b>pseudocode</b> .	[1]
	b.	Name and outline with the help of flowcharts the THREE basic algorithm constructs.	[2]
	c.	For ONE of the constructs mentioned in part (b) above, explain its <b>relevance</b> in	[3]
	C.	process control.	[2]
		process control.	[-]
A9	a.	<b>Subtract</b> 23 from 35 using two's complementation in 8 bits.	[2]
	b.	What is the <b>range</b> of numbers that can be represented in 8-bit two's complement?	
		(Give your answer in decimal)	[1]
	c.	What is the <b>range</b> of numbers that can be represented in 8-bit sign and magnitude?	
		(Give your answer in decimal)	[1]
	d.	Mention TWO advantages of two's complement representation over sign and	<b></b>
		magnitude.	[2]
A10	a.	Give an example of ONE <b>language</b> for each of the following:	
		i. an imperative language;	
		ii.an object oriented language;	
		iii. a formal language.	[3]
	b.	A Java class in a banking application is called Account. It includes a method	
		called <i>findInterest</i> . Write a <b>section of code</b> to:	
		i. Create and instantiate an object of <i>Account</i> called <i>account1</i> .	
		ii. Assuming this method does not expect any parameters, call the method	
		findInterest for account1.	[2]
	c.	How is an <b>instance</b> method distinct from a <b>static</b> method?	Г1 <b>1</b>

### **Section B**

(Answer **ONE** question from this section)

B1	This question is about social implications of computing.					
	a.	Explain each of the following activities, and in each case suggest ONE possible				
		problematic issue.				
		i. EFT (Electronic Funds Transfer);				
		ii. E-mail.	[4]			
	b.	i. Describe TWO <b>features</b> a software developer may implement to protect his software against piracy.				
		ii. How does copyright <b>legislation</b> protect software developers?				
		iii. Mention TWO types of computer-related <b>crime</b> other than piracy.	[5]			
	c.	<ul><li>i. Differentiate between open-source and commercial software.</li></ul>	[2]			
	С.	ii. Name ONE way in which the development of open-source software is				
		financed.	[3]			
	d.	i. Briefly explain why the <b>Data Protection Act</b> was necessary.				
	u.	ii. Name and briefly explain TWO <b>principles</b> of the Data Protection Act.	[4]			
	e.	What is <b>plagiarism</b> ?	[2]			
	f.	Mention TWO <b>characteristics</b> you would consider when designing a Web 2.0 site.	[2]			
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B2	Thi	This question is about computer architecture and assembly language.				
	a.	What do the acronyms <b>ROM</b> , <b>EPROM</b> , <b>PROM</b> and <b>EEPROM</b> stand for?	[2]			
	b.	For each of the statements below name the most appropriate <b>ROM</b> from those				
		listed in part (a) above.				
		i. This can be programmed and re-programmed several times in-circuit.				
		ii. This is mainly used to distribute firmware.				
		iii. Must be removed from the device for programming.				
		iv. This is used to store programs permanently.	[4]			
	c.	In assembly language one can use different modes for addressing data.				
		i. Name THREE addressing modes.				
		ii. For each mode give an <b>example</b> in assembly language.				
		iii. From one of the examples given in part (ii) above, identify an <b>opcode</b> and				
		an operand.	[8]			
	d.	Registers are at the heart of each processing task.				
		i. Mention TWO different types of <b>data</b> that may be found in a data register.				
		ii. Briefly explain what a <b>stack</b> is, mentioning also the operations that may be				
		performed with it.				
		iii. Explain the <b>zero flag</b> in the status register and provide an example of how				
		it may be used by the processor.	[6]			
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